## Bachelor of Science Program in Computer Science (International Program)

1. Code and Program Title

In Thai หลักสูตรวิทยาศาสตรบัณฑิต สาขาวิชาวิทยาการคอมพิวเตอร์ (หลักสูตรนานาชาติ)
In English Bachelor of Science Program in Computer Science (International Program)
2. Title of Degree and Field of Study

| In Thai | Full Title | วิทยาศาสตรบัณฑิต (วิทยาการคอมพิวเตอร์) |
| :--- | :--- | :--- |
|  | Abbreviation | วท.บ. (วิทยาการคอมพิวเตอร์) |
| In English | Full Title | Bachelor of Science (Computer Science) |
|  | Abbreviation | B.Sc. (Computer Science) |

3. Major Subject (If Applicable) -
4. Career Opportunities after Graduation
1) Software developer/engineer capable of designing, implementing, and deploying solutions from the ground up
2) Data scientists and data platform engineers
3) Continue their studies for a higher degree in various fields of computing and related disciplines, including robotics and bioinformatics
4) Owners of IT companies/startups
5) Research and development in the commercial sector and in academia
6) IT consultants and solution engineers in various fields, such as innovative agriculture and smart medicine.
7) Faculty position, teaching, or teaching assistant in the field of computing for academic institutions and international schools
8) Customer relations in the IT sector, such as sales and customer service
5. Total Credits Required

No less than 176 credits
Note: If students are placed into the 'Advanced Track' for their General Education requirement in English Communication, 4 credits of General Education in English Communication will be waived.
6. Program Structure

1) Foundation Courses
2) General Education Courses

- English Communication
- Humanities and Foreign Languages, Social Sciences, and Physical Education
- Natural Sciences

3) Major Courses

## Non-credit

40 credits
16 credits
16 credits

8 credits
128 credits

- Core Courses
- Required Courses
- Elective Courses

4) Free Electives

34 credits
66 credits
28 credits
8 credits

Foundation Courses

| ICID 100 | Freshman Seminar | 0 |
| :---: | :--- | :--- |
| ICME 100 | English Resource Skills | 0 |
| ICMA 100 | Foundation Mathematics | 0 |

Note I: All students must take ICID 100 Freshman Seminar, a non-credit course.
Note II: Students whose English placement is below ICGC 101 Academic Writing and Research I are required to take ICME 100 English Resource Skills and pass the course with the grade of "S" before moving to ICGC 101 Academic Writing and Research I

Note III: Students whose Mathematics placement is below ICMA 106 Calculus I or ICMA 151 Statistics for Science I are required to take ICMA 100 Foundation Mathematics and pass the course with the grade of "S" before moving to ICMA 106 Calculus I or ICMA 151 Statistics for Science I.

Note IV: At least 16 credits of general education must come from any combination of courses from the following categories: Foreign Languages, Humanities, Social Sciences, and Physical Education. In addition, at least 8 credits must come from Natural Sciences although they cannot be ICT and Digital Literacy courses.

General Education
English Communication

| ICGC 101 | Academic Writing and Research I | 4 |
| :--- | :--- | :---: |
| ICGC 102 | Academic Writing and Research II | 4 |
| ICGC 103 | Public Speaking | 4 |
| ICGC 111 | Academic Writing and Research I (Advanced) | 4 |
| ICGC 112 | Academic Writing and Research II (Advanced) | 4 |
| ICGC 201 | Global Realities | 4 |
| ICGC 202 | Literary Analysis | 4 |
| ICGC 203 | Creative Writing | 4 |
| ICGC 204 | Advanced Oral Communication | 4 |
| ICGC 205 | Linguistics | 4 |
| ICGC 206 | Literature Into Film | 4 |
| ICGC 207 | Diverse English Speaking Cultures | 4 |
| ICGC 208 | Language and Culture | 4 |
| ICGC 209 | The Story of English | 4 |
| ICGC 210 | First and Second Language Acquisition | 4 |


| ICGC 211 | Topics in Comparative Literature A: Poetry | 4 |
| :---: | :--- | :---: |
| ICGC 212 | Topics in Comparative Literature B: The Short Story and the <br> Novel | 4 |
| ICGC 213 | Topics in Comparative Literature C: Drama | 4 |

## Humanities

- Logical and Ethical Literacy

| ICGH 101 | Biotechnology: from Science to Business | 4 |
| :---: | :--- | :---: |
| ICGH 102 | Famous Arguments and Thought Experiments in Philosophy | 4 |
| ICGH 103 | Logic, Analysis and Critical Thinking: Good and Bad Arguments | 4 |
| ICGH 104 | Moral Reasoning: How can we know what is good? | 4 |
| ICGH 105 | Technology, Philosophy and Human Kind: Where Are We <br> Now?! | 4 |
| ICGH 106 | The Greeks: Crucible of Civilization | 4 |

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| ICGH 107 | Contemporary Art and Visual Culture | 4 |
| :---: | :--- | :---: |
| ICGH 108 | Creative Drawing Expression | 4 |
| ICGH 109 | Creative Thinking Through Art and Design | 4 |
| ICGH 110 | Drawing as Visual Analysis | 4 |
| ICGH 111 | Media Literacy: Skills for 21st Century Learning | 4 |
| ICGH 112 | Photography | 4 |
| ICGH 113 | Moving Pictures: A History of Film | 4 |
| ICGH 114 | The Sound of Music: Form, Emotion, and Meaning | 4 |

Foreign Languages

- German

| ICGL 101 | Elementary German I | 4 |
| :---: | :--- | :--- |
| ICGL 102 | Elementary German II | 4 |
| ICGL 103 | Elementary German III | 4 |

- Japanese

| ICGL 111 | Elementary Japanese I | 4 |
| :---: | :--- | :--- |
| ICGL 112 | Elementary Japanese II | 4 |
| ICGL 113 | Elementary Japanese III | 4 |

- French

ICGL 121 Elementary French I

| ICGL 122 | Elementary French II | 4 |
| :--- | :--- | :--- |
| ICGL 123 | Elementary French III | 4 |

- Chinese

| ICGL 131 | Elementary Chinese I | 4 |
| :---: | :--- | :---: |
| ICGL 132 | Elementary Chinese II | 4 |
| ICGL 133 | Elementary Chinese III | 4 |

- Spanish

| ICGL 141 | Elementary Spanish I | 4 |
| :---: | :--- | :---: |
| ICGL 142 | Elementary Spanish II | 4 |
| ICGL 143 | Elementary Spanish III | 4 |

- Thai

| ICGL 160 | Introduction to Thai Language and Culture | 4 |
| :---: | :--- | :---: |
| ICGL 161 | Elementary Thai I | 4 |
| ICGL 162 | Elementary Thai II | 4 |
| ICGL 163 | Elementary Thai III | 4 |

## Social Sciences

- Financial, Economic Scientific and Environmental Literacy

| ICGS 101 | Accounting for Young Entrepreneurs | 4 |
| :--- | :--- | :---: |
| ICGS 102 | Business Sustainability and the Global Climate Change | 4 |
| ICGS 103 | Economics in Modern Business | 4 |
| ICGS 104 | Essentials of Entrepreneurship | 4 |
| ICGS 105 | Personal Financial Management | 4 |
| ICGS 106 | Fashion and Society | 4 |
| ICGS 107 | MICE 101 | 4 |
| ICGS 108 | Money Matters | 4 |

- Global and Multicultural Literacy

| ICGS 109 | American History, Film and Modern Life | 4 |
| :--- | :--- | :---: |
| ICGS 110 | Development and Conflicts | 4 |
| ICGS 111 | Exploring Religions | 4 |
| ICGS 112 | Geography of Human Activities | 4 |
| ICGS 113 | Perspectives on the Thai Past | 4 |
| ICGS 114 | Power, Money and Behavior of Powerful States | 4 |
| ICGS 115 | Sociology in the Modern World | 4 |
| ICGS 116 | Power and Politics | 4 |


| ICGS 117 | Overcoming Stereotypes, Prejudice and Discrimination | 4 |
| :--- | :--- | :---: |
| ICGS 118 | Skills in Dealing with People Across Cultures | 4 |
| ICGS 119 | World Politics | 4 |
| ICGS 120 | Global Awareness | 4 |

- Psychological Literacy

| ICGS 121 | Abnormal Colleagues: how do I make this work? | 4 |
| :--- | :--- | :---: |
| ICGS 122 | Propaganda, Nudge Theory and Marketing: How to resist? | 4 |

## Physical Education

| ICGP 101 | American Flag Football | 1 |
| :--- | :--- | :---: |
| ICGP 102 | Badminton | 1 |
| IGGP 103 | Basketball | 1 |
| ICGP 104 | Body Fitness | 1 |
| ICGP 105 | Cycling | 1 |
| ICGP 106 | Discover Dance | 1 |
| ICGP 107 | Golf | 1 |
| ICGP 108 | Mind and Body | 1 |
| ICGP 109 | Selected Topics in Sports | 1 |
| ICGP 110 | Self Defense (Striking) | 1 |
| ICGP 111 | Self Defense (Grappling) | 1 |
| ICGP 112 | Soccer | 1 |
| ICGP 113 | Social Dance | 1 |
| ICGP 114 | Swimming | 1 |
| ICGP 115 | Tennis | 1 |
| ICGP 116 | Volleyball | 1 |

## Natural Sciences

- Scientific and Environmental Literacy

| ICGN 101 | Decision Mathematics | 4 |
| :--- | :--- | :---: |
| ICGN 102 | Essential Mathematics | 4 |
| ICGN 103 | Essential Statistics | 4 |
| ICGN 104 | Mathematics and Its Contemporary Applications | 4 |
| ICGN 105 | Ecology, Ecosystems and Socio-Economics in Southeast Asia | 4 |
| ICGN 106 | Climate Change and Human Society | 4 |
| ICGN 107 | The Chemistry of Everyday Life | 4 |
| ICGN 108 | Essentials of Culinary Science for Food Business | 4 |


| ICGN 109 | Food for Health | 4 |
| :--- | :--- | :---: |
| ICGN 110 | Maker Workshop | 4 |
| ICGN 111 | Physics for CEO | 4 |
| ICGN 112 | Stargazer | 4 |
| ICGN 113 | Plants, People and Poisons | 4 |
| ICGN 114 | The Scientific Approach and Society | 4 |
| ICGN 115 | Human Evolution, Diversity and Health | 4 |

*Students in the Computer Science major are not allowed to register for any course in this category.

- ICT and Digital Literacy*

| ICGN 116 | Understanding and Visualizing Data | 4 |
| :---: | :--- | :---: |
| ICGN 117 | Technology behind E-Business and Digital Strategies | 4 |
| ICGN 118 | Everyday Connectivity | 4 |
| ICGN 119 | Computer Essentials | 4 |

## Major Course

Major Core Courses
at least 34 credits

| ICCS 205 | Numerical Computation | 4 |
| :--- | :--- | :---: |
| ICCS 206 | Discrete Mathematics | 4 |
| ICCS 309 | Scientific Research and Presentations | 4 |
| ICMA 106 | Calculus I | 4 |
| ICMA 151 | Statistics for Science I | 4 |
| ICMA 213 | Calculus II | 4 |
| ICPY 101 | Physics I | 4 |
| ICPY 102 | Physics II | 4 |
| ICPY 105 | Integrated Laboratory in Physics I | 2 |

## Major Required Courses

at least 74 credits
Every computer science student has to complete at least 74 credits of required major courses from breadth and capstone categories. The student has to complete all breadth courses to cover core CS knowledge, and finish one of the two capstone options to gain experience working on a sizable research/development project.

Breadth Required Courses

| ICCS 100 | Computer Fundamentals and Concepts | 4 |
| :--- | :--- | :--- |


| ICCS 101 | Introduction to Computer Programming | 4 |
| :--- | :--- | :--- |
| ICCS 121 | System Skills and Low-level Programming | 4 |
| ICCS 161 | Introduction to Data Science | 4 |
| ICCS 204 | Data Structures and Object-Oriented Programming | 4 |
| ICCS 225 | Database Foundations | 4 |
| ICCS 227 | Principles of Computer Systems and Architecture | 4 |
| ICCS 271 | Interaction Design | 4 |
| ICCS 311 | Functional and Parallel Programming | 4 |
| ICCS 312 | Algorithms and Tractability | 4 |
| ICCS 370 | Software System Construction | 4 |
| ICMA 216 | Calculus IIIA | 2 |
| ICMA 223 | Linear Algebra A | 2 |

## Capstone Required Courses

Option 1: Senior Project

| ICCS 407 | Senior Project I | 6 |
| :--- | :--- | :---: |
| ICCS 408 | Senior Project II | 6 |
| ICCS 409 | Senior Project III | 6 |

Option 2: Cooperative Education

| ICCS 380 | Cooperative Education Seminar | 2 |
| :--- | :--- | :---: |
| ICCS 381 | Cooperative Education I | 8 |
| ICCS 382 | Cooperative Education II | 8 |

## Major Elective Courses

at least 28 credits
Every computer science student has to complete at least 28 credits of elective major courses pursuing one of the following two modules:

Computer Science Module: Students in this module can customize the areas of knowledge they wish to pursue by creating a combination of courses from the following two categories:

1. At least four CS elective courses listed in the table at the end of this section.
2. No more than two courses from the Topics series (ICCS 412, ICCS 413, ICCS 423, ICCS 424, and ICCS 463 through ICCS 495).
3. At most two major courses from another major that meet all of the following criteria:

- They must belong to an academic program at MUIC as listed below, but these two courses do not have to belong to the same program.
O Biological Science
O Business Economics
- Chemistry
- Communication Design

O Computer Engineering
O Environmental Science

- Finance

O Food Science and Technology
O Intercultural Studies and Languages
O International Business
O International Hospitality Management
O Marketing
O Media and Communication Arts
O Physics

- Social Science
- They have no equivalent CS courses.

Data Analytics and Software Engineering (DASE) Module: Students in this module are required to fulfill their major elective requirements using at least 20 credits from the following list:

- ICBI 380 Introduction to System Biology and Bioinformatics
- ICCS 302 Human Computer Interaction and Visualization 4 (4-0-8)
- ICCS 315 Applied Algorithms
- ICCS 361 Data Mining
- ICCS 371 Scalable Systems
- ICCS 372 Software Engineering
- ICCS 461 Machine Learning
- ICCS 463 Special Topics in Machine Learning I
- ICCS 464 Special Topics in Machine Learning II

For the other 8 credits, students can customize their selection but have to follow rules (2) and (3) of the Computer Science module.

The following courses count towards computer science major elective courses:

| ICBI 380 | Introduction to Sys | em Biology and Bioinformatics |  | 4 |
| :---: | :---: | :---: | :---: | :---: |
| ICCS 302 | Human Computer | Interaction and Visualization | 4 | 4 |
| ICCS 303 | Competitive Progra | mming | 4 | 4 |
| ICCS 315 | Applied Algorithms |  | 4 | 4 |
| ICCS 320 | Computer Network |  |  | 4 |
| ICCS 322 | Operating Systems | Design and Implementation |  | 4 |
| ICCS 323 | IoT Electronics |  |  | 4 |
| ICCS 340 | Web Application D | evelopment |  | 4 |
| ICCS 361 | Data Mining |  |  | 4 |
| ICCS 371 | Scalable Systems |  |  | 4 |
| ICCS 372 | Software Engineeri | ng |  | 4 |
| ICCS 404 | Computer Graphics | and Augmented Reality |  | 4 |
| ICCS 412 | Topics in Theory 1 | $1 *$ |  | 4 |
| ICCS 413 | Topics in Theory II |  |  | 4 |
| ICCS 418 | Computer System | Security 078 (x) ${ }^{\text {a }}$ |  | 4 |
| ICCS 423 | Topics in Systems |  |  | 4 |
| ICCS 424 | Topics in Systems |  | 4 |  |
| ICCS 444 | E-Commerce |  |  |  |
| ICCS 448 | Mobile Application | Programming | 4 | 4 |
| ICCS 461 | Machine Learning |  |  |  |
| ICCS 463 | Special Topics in M | achine Learning I |  | 4 |
| ICCS 464 | Special Topics in M | achine Learning II |  | 4 |
| ICCS 471 | Topics in Software | Technology I |  | 4 |
| ICCS 472 | Topics in Software | Technology II |  | 4 |
| ICCS 491 | Topics in Compute | Science I |  | 4 |
| ICCS 492 | Topics in Compute | Science II |  | 4 |
| ICCS 493 | Topics in Compute | Science III |  | 4 |
| ICCS 494 | Topics in Computer | Science IV |  | 4 |


| ICCS 495 | Topics in Computer Science V | 4 |
| :--- | :--- | :---: |
| ICMA 214 | Ordinary Differential Equations | 4 |
| ICMA 217 | Calculus IIIB | 2 |
| ICMA 224 | Linear Algebra B | 2 |
| ICMA 322 | Advanced Calculus | 4 |
| ICMA 346 | Optimization | 4 |
| ICMA 350 | Probability | 4 |
| ICMA 424 | Abstract Algebra | 4 |
| ICPY 492 | Electronics | 4 |

## Free Elective Courses

8 credits
Computer Science students can take courses offered by MUIC, or courses offered by other faculties with permission from the advisor, as free electives, except courses in the Natural Science- ICT and Digital Literacy category, namely:

| ICGN 116 | Understanding and Visualizing Data | $4(3-2-7)$ |
| :--- | :--- | :--- |
| ICGN 117 | Technology Behind E-Business and Digital Strategies | $4(3-2-7)$ |
| ICGN 118 | Everyday Connectivity | $4(4-0-8)$ |
| ICGN 119 | Computer Essentials | $4(4-0-8)$ |

