Bachelor of Arts and Science Program in Creative Technology (International Program) (For Students ID 63xxxxx)

1. Code and Program Title

In Thai หลักสูตรศิลปศาสตรและวิทยาศาสตรบัณฑิต สาขาวิชาเทคโนโลยีสร้างสรรค์

(หลักสูตรนานาชาติ)

In English Bachelor of Arts and Science in Creative Technology

(International Program)

2. Title of Degree and Field of Study

In Thai Full Title ศิลปศาสตรและวิทยาศาสตรบัณฑิต (เทคโนโลยีสร้างสรรค์)

Abbreviation ศศ.วท.บ. (เทคโนโลยีสร้างสรรค์)

In English Full Title Bachelor of Arts and Science (Creative Technology)

Abbreviation B.A.Sc. (Creative Technology)

3. Major Subject (If Applicable) -

4. Career Opportunities after Graduation

Career opportunities after graduation

- 1. Media creator
 - a. Animator/modeler
 - b. Digital media producer
 - c. Multimedia designer
 - d. Transmedia data illustrator
- 2. Technological creator
 - a. Inclusive society technologist
 - b. Interactive graphics technician (VR/AR/XR)
 - c. Web designer
 - d. UI/UX designer
- 3. Social media/online communicator

5. Total Credits Required

No less than 168 credits

6. Program Structure

| 1) | Fou | ndation Courses | None | credits |
|----|-----|------------------------|-------|---------|
| 2) | Gen | eral Education Courses | 38 | credits |
| | 1. | English Communication | 12-16 | credits |
| | 2. | Life Appreciation | 4 | credits |
| | 3. | Global Citizenship | 4 | credits |
| | 4. | Critical Thinking | 4 | credits |
| | 5. | Leadership | 4 | credits |
| | 6. | Digital Literacy | 4 | credits |
| | 7. | GE Electives | 2-6 | credits |
| 3) | Ma | jor Courses | 102 | credits |
| | 1. | Major Core Courses | 68 | credits |
| | 2. | Required Major Courses | 14 | credits |
| | 3. | Major Elective Courses | 20 | credits |
| 4) | I-D | esign Electives | 20 | credits |
| 5) | Fre | e Electives | 8 | credits |

Foundation Courses Non-credit

Note I: For B.B.A. students, students whose Mathematics placement is below ICMB 200 Business Mathematics are required to take ICMA 100 Foundation Mathematics and pass the course with the grade of "S" before moving to ICMB 200 Business Mathematics.

For B.Sc. and B.Eng. students, students whose Mathematics placement is below ICMA 106 Calculus I and/or ICMA 151 Statistics for Science I are required to take ICMA 100 Foundation Mathematics and pass the course with the grade of "S" before moving to ICMA 106 Calculus I and/or ICMA 151 Statistics for Science I.

For B.A.Sc. students, students whose Mathematics placement is below ICCT 101 Mathematics for Creative Technology I are required to take ICMA 100 Foundation Mathematics and pass the course with the grade of "S" before moving to ICCT 101 Mathematics for Creative Technology I.

Note II: Based on their achievement on the essay portion of the MUIC entrance exam, students whose English placement is below ICGC 101 Academic Writing and Research I will be placed into the "ERS Track" These students will be required to take ICME 100 English Resource Skills and pass the course with the grade of "S" before moving to ICGC 101 Academic Writing and Research I.

| ICMA 100 | Foundation Mathematics | 0 |
|----------|-------------------------|---|
| ICME 100 | English Resource Skills | 0 |

General Education Courses

38 credits

English Communication

12-16 credits

Note I: Based on their achievement on the essay portion of the MUIC entrance exam, students will be placed into 3 following tracks: 'ERS Track', 'GC Track' and 'Advanced GC Track'.

- 'ERS Track' Students who are placed into 'ERS Track' will be required to take ICME 100 (a non-credit course) and complete 16 credits in English Communication: ICGC 101, ICGC 102, ICGC 103 in order, and finally, any 200+ level English courses.
- 'GC Track' Students who are placed into 'GC Track' will be required to complete 16 credits in English Communication: ICGC 101, ICGC 102, ICGC 103 in order, and finally, any 200+ level English courses.
- 'Advanced GC Track' Students who are placed into 'Advanced GC Track' will be required to complete 12 credits in English Communication: ICGC 111, ICGC 112 in order, and finally, any 200+ level English courses.

Note II: Students in 'ERS Track' and 'GC Track' must take ICGC 101, ICGC 102 and ICGC 103 without interruption beginning in their first trimester of enrollment.

| ICGC 101 | Academic Writing and Research I | 4 |
|----------|---|---|
| ICGC 102 | Academic Writing and Research II | 4 |
| ICGC 103 | Public Speaking | 4 |
| ICGC 111 | Academic Writing and Research I (Advanced) | 4 |
| ICGC 112 | Academic Writing and Research II (Advanced) | 4 |
| ICGC 201 | Global Realities | 4 |
| ICGC 202 | Literary Analysis | 4 |
| ICGC 203 | Creative Writing | 4 |
| ICGC 204 | Advanced Oral Communication | 4 |
| ICGC 206 | Literature Into Film | 4 |
| ICGC 208 | Language and Culture | 4 |
| ICGC 210 | First and Second Language Acquisition | 4 |
| ICGC 211 | Topics in Comparative Literature A: Poetry | 4 |
| ICGC 212 | Topics in Comparative Literature B: The Short Story and the Novel | 4 |
| ICGC 213 | Topics in Comparative Literature C: Drama | 4 |
| ICGC 214 | Literary Non-fiction | 4 |
| ICGC 215 | Writing for Research | 4 |

Life Appreciation

4 credits

| ICGH 113 | Moving Pictures: A History of Film | 4 |
|----------|--|---|
| ICGH 117 | Drawing as Creative Expression | 4 |
| ICGH 118 | Photography Visualizing in the Digital Age | 4 |
| ICGH 119 | Listen! Soundscapes, Well-Being and Musical Soul Searching | 4 |
| ICGN 105 | Ecology, Ecosystems and Socio-Economics in Southeast Asia | 4 |
| ICGN 108 | Essentials of Culinary Science for Food Business | 4 |
| ICGN 109 | Food for Health | 4 |
| ICGN 110 | Maker Workshop | 4 |
| ICGN 112 | Stargazer | 4 |
| ICGN 113 | Plants, People and Poisons | 4 |
| ICGN 115 | Human Evolution, Diversity and Health | 4 |
| ICGN 120 | Chemistry of Cosmetics and Dietary Supplements | 4 |
| ICGN 124 | Climate Change and Human Society | 4 |
| ICGN 125 | Games and Learning | 2 |
| ICGP 101 | American Flag Football | 1 |
| ICGP 102 | Badminton | 1 |
| ICGP 103 | Basketball | 1 |
| ICGP 104 | Body Fitness | 1 |
| ICGP 105 | Cycling | 1 |
| ICGP 106 | Discover Dance | 1 |

| ICGP 107 | Golf | 1 |
|----------|---|---|
| ICGP 108 | Mind and Body | 1 |
| ICGP 109 | Selected Topics in Sports | 1 |
| ICGP 110 | Self Defense (Striking) | 1 |
| ICGP 111 | Self Defense (Grappling) | 1 |
| ICGP 112 | Soccer | 1 |
| ICGP 113 | Social Dance | 1 |
| ICGP 114 | Swimming | 1 |
| ICGP 115 | Tennis | 1 |
| ICGP 116 | Volleyball | 1 |
| ICGS 102 | Business Sustainability and the Global Climate Change | 4 |
| ICGS 115 | Sociology in the Modern World | 4 |
| ICGS 125 | American History, Popular Media and Modern Life | 4 |
| ICGS 126 | Introduction to Psychology | 4 |
| ICGS 127 | Positive Psychology | 4 |
| ICGS 128 | Global Gastronomy and Cuisines | 4 |
| ICGS 129 | Tea Studies | 2 |
| ICLL 100 | Self Development | 2 |

• Global Citizenship

4 credits

| | 26.15.116 | |
|----------|--|---|
| ICGH 116 | World Cinemas | 4 |
| ICGH 120 | Thai and ASEAN Cinema | 4 |
| ICGH 121 | The End of the World? Development and Environment | 4 |
| ICGH 122 | Introduction to Asian Philosophy | 4 |
| ICGH 123 | Faiths, Ecological Justice, and the Tropical Rainforests | 2 |
| ICGL 101 | Elementary German I | 4 |
| ICGL 102 | Elementary German II | 4 |
| ICGL 103 | Elementary German III | 4 |
| ICGL 111 | Elementary Japanese I | 4 |
| ICGL 112 | Elementary Japanese II | 4 |
| ICGL 113 | Elementary Japanese III | 4 |
| ICGL 121 | Elementary French I | 4 |
| ICGL 122 | Elementary French II | 4 |
| ICGL 123 | Elementary French III | 4 |
| ICGL 131 | Elementary Chinese I | 4 |
| ICGL 132 | Elementary Chinese II | 4 |
| ICGL 133 | Elementary Chinese III | 4 |
| ICGL 141 | Elementary Spanish I | 4 |
| ICGL 142 | Elementary Spanish II | 4 |
| | | |

| ICGL 143 | Elementary Spanish III | 4 |
|----------|---|---|
| ICGL 160 | Introduction to Thai Language and Culture | 4 |
| ICGL 161 | Elementary Thai I | 4 |
| ICGL 162 | Elementary Thai II | 4 |
| ICGL 163 | Elementary Thai III | 4 |
| ICGL 170 | Diversities in Multilingual Societies | 2 |
| ICGL 201 | Pre-intermediate German I | 4 |
| ICGL 202 | Pre-intermediate German II | 4 |
| ICGL 203 | Pre-intermediate German III | 4 |
| ICGL 211 | Pre-intermediate Japanese I | 4 |
| ICGL 212 | Pre-intermediate Japanese II | 4 |
| ICGL 213 | Pre-intermediate Japanese III | 4 |
| ICGL 221 | Pre-intermediate French I | 4 |
| ICGL 222 | Pre-intermediate French II | 4 |
| ICGL 223 | Pre-intermediate French III | 4 |
| ICGL 231 | Pre-intermediate Chinese I | 4 |
| ICGL 232 | Pre-intermediate Chinese II | 4 |
| ICGL 233 | Pre-intermediate Chinese III | 4 |
| ICGL 241 | Pre-intermediate Spanish I | 4 |
| ICGL 242 | Pre-intermediate Spanish II | 4 |
| ICGL 243 | Pre-intermediate Spanish III | 4 |
| ICGN 126 | Plant Society | 2 |
| ICGS 106 | Fashion and Society | 4 |
| ICGS 111 | Exploring Religions | 4 |
| ICGS 112 | Geography of Human Activities | 4 |
| ICGS 123 | Tourism Concepts and Practices | 4 |
| ICGS 130 | Political Science | 4 |
| ICGS 131 | Introduction to International Studies | 4 |
| ICGS 132 | Career Preparation in a Globalized World | 4 |
| ICGS 133 | Foundation of Mediterranean Cultures | 4 |

• Critical Thinking 4 credits

| ICGH 101 | Biotechnology: from Science to Business | 4 |
|----------|---|---|
| ICGH 102 | Famous Arguments and Thought Experiments in Philosophy | 4 |
| ICGH 103 | Logic, Analysis and Critical Thinking: Good and Bad Arguments | 4 |
| ICGH 105 | Technology, Philosophy and Human Kind: Where Are We Now?! | 4 |
| ICGH 106 | The Greeks: Crucible of Civilization | 4 |
| ICGH 107 | Contemporary Art and Visual Culture | 4 |
| ICGH 109 | Creative Thinking Through Art and Design | 4 |

| ICGH 110 | Drawing as Visual Analysis | 4 |
|----------|--|---|
| ICGH 115 | Cinematic Languages and Its Application | 4 |
| ICGH 124 | Life Drawing and Anatomy | 4 |
| ICGH 125 | How Can We Know What Is Good? Moral Reasoning and Behavior | 4 |
| ICGH 126 | Behavioral Ethics: Why Good People Do Bad Things | 2 |
| ICGN 107 | The Chemistry of Everyday Life | 4 |
| ICGN 111 | Physics for CEO | 4 |
| ICGN 123 | The Earth's Dynamic Structure | 4 |
| ICGN 127 | Practical Mathematics | 2 |
| ICGS 103 | Economics in Modern Business | 4 |
| ICGS 113 | Perspectives on the Thai Past | 4 |
| ICGS 134 | Is Democracy Good? | 4 |
| ICGS 135 | Entrepreneurial Accounting | 4 |

• Leadership 4 credits

| ICGN 114 | The Scientific Approach and Society | 4 |
|----------|--|---|
| ICGN 128 | Climate Emergency, Biodiversity Crisis, and Humanity at Risk | 2 |
| ICGS 104 | Essentials of Entrepreneurship | 4 |
| ICGS 118 | Skills in Dealing with People Across Cultures | 4 |
| ICGS 121 | Abnormal Colleagues: How Do I Make This Work? | 4 |
| ICGS 136 | Social and Health Issues in Thailand | 4 |
| ICGS 137 | Witchcraft and Gender Representation | 4 |
| ICGS 138 | Business Event Essentials | 4 |
| ICGS 139 | Leadership and Change for a Global Society | 4 |
| ICLL 101 | Professional Development | 2 |

• Digital Literacy 4 credits

| ICGH 111 | Media Literacy: Skills for 21st Century Learning | 4 |
|----------|--|---|
| ICGN 116 | Understanding and Visualizing Data | 4 |
| ICGN 118 | Everyday Connectivity | 4 |
| ICGN 119 | Computer Essentials | 4 |
| ICGN 129 | Programming for Problem Solving | 4 |
| ICGN 130 | Cryptography: The Science of Making and Breaking Codes | 2 |
| ICGN 131 | Digital Search Literacy | 2 |
| ICGN 132 | Digital Security and Privacy | 2 |
| ICGN 133 | E-Business: Technology and Digital Strategies | 4 |
| ICGN 134 | Introduction to Artificial Intelligence | 2 |
| ICGS 140 | Fake News, Censorship and the Politics of Truth | 4 |
| ICLL 102 | Skills for a Digital World | 2 |

• General Education Elective Course

2-6 credits

Students need to take any GE courses to fulfill their 38 credits requirement of General Education: 2 credits for students whose English Communication track are placed into 'ERS track' or 'GC Track' and 6 credits for students whose English Communication track are placed into 'Advanced GC Track'. Partial credits of GE course that exceed the GE requirements cannot be counted towards Free Electives.

Major Courses 102 credits

• Core Courses 68 credits

| ICCD 119 | 2D Design Principles | 4 |
|----------|---|---|
| ICCD 150 | Art History | 4 |
| ICCD 236 | Online Culture Communication and Application | 4 |
| ICCD 321 | Infographics | 4 |
| ICCD 322 | Integrated Branding | 4 |
| ICCD 342 | New Media Design | 4 |
| ICCT 101 | Mathematics for Creative Technology I | 4 |
| ICCT 102 | Mathematics for Creative Technology II | 4 |
| ITCT 101 | Computing Technologies | 4 |
| ITCT 111 | Programming for Creative Technology | 4 |
| ITCT 201 | Multimedia Systems Lab | 2 |
| ITCT 241 | Computational Problem Solving | 4 |
| ITCT 301 | Digital Storytelling and Machinima | 4 |
| ITCT 311 | Computer Animation | 4 |
| ITCT 321 | Computer Graphics | 4 |
| MSCT 101 | Music Appreciation | 2 |
| MSCT 111 | Music Fundamentals and Keyboard Skills I | 1 |
| MSCT 112 | Music Fundamentals and Keyboard Skills II | 1 |
| MSCT 211 | Electronic Music Production I | 1 |
| MSCT 212 | Electronic Music Production II | 1 |
| RSDE 215 | Learning Management and Classroom Management for Students | 4 |
| | with Special Needs | |

Major Required Courses

14 credits

| ICCT 441 | Capstone Project for Creative Technology | 6 |
|----------|--|---|
| ICCT 442 | Term Internship | 6 |
| ICCT 443 | Summer Internship | 2 |

Major Elective Courses

20 credits

Students are required to complete at least 12 credits from the same track.

Media Track

| ITCT 322 | Virtual Reality | 4 |
|----------|--|---|
| ITCT 323 | Augmented Reality | 4 |
| ITCT 331 | Game Design and Development | 4 |
| ITCT 332 | Data Visualisation | 4 |
| ITCT 391 | Special Topics in Multimedia Systems | 4 |
| RSGE 210 | Introduction to the Thai Sign Language | 4 |

Technology Track

| ITCT 318 | Internet of Things and Its Application | 4 |
|----------|--|---|
| ITCT 341 | Agile Software Development | 4 |
| ITCT 342 | Database Management Systems | 4 |
| ITCT 343 | Introduction to E-Business Systems | 4 |
| ITCT 344 | Human-Computer Interaction | 4 |
| ITCT 361 | Advanced Artificial Intelligence | 4 |
| ITCT 362 | Data Science Essentials and Applications | 4 |

I-Design Elective Courses

20 credits

The purpose of the I-Design Electives is to promote multidisciplinary learning. Students are encouraged to explore courses offered by diverse disciplines across MUIC, Mahidol University, and partner institutions. The I-Design Electives can be satisfied upon the completion of the following course categories:

- 1. Minor courses offered by any program in MUIC
- 2. Certificate courses offered by any program in MUIC
- 3. Any major courses offered by any program in MUIC
- 4. Any major courses offered in Mahidol University (including undergraduate and graduate level courses). Courses must be approved by the student's advisor and the Curriculum Administrative Committee.
- 5. Any major courses offered at partner institutions (who have MOU with Mahidol University and/or MUIC). Courses must be approved by the student's advisor and the Curriculum Administrative Committee.

Free Elective Courses 8 credits

Students can take any courses offered by MUIC and/or Mahidol University as free elective courses with the approval from the advisor. A course within the student's major that is too closely related or redundant to core/required/elective courses is discouraged and may be disapproved by an academic advisor.